# **THOMAS NOVOSEL**

2d and 3d Game Artist

## CONTACT

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## **SOFTWARE**

Maya Adobe Photoshop Adobe Illustrator Adobe InDesign Substance Painter Microsoft Office Google Docs

# **PUBLICATIONS**

**Scablands Press**The Burialmounds

Necrotic Gnome Productions

B/X Essentials Series

Raven God Games Eldritch Tales

**Barrel Rider Games** White Star: Galaxy Edition

#### **PERSONAL STRENGTHS**

Effective and detailed documentation & communication.

Works well in individual, team, and leadership environments

Self-learner and problem solver for mechanical and software solutions.

## **PROJECTS**

Runaway Hirelings – Game Designer/Artist

January 2017 – January 2018

Designed, play tested, and illustrated a Pen & Paper Tabletop Role-Playing Game. The game was released in print and digital in January 2018 and has been featured on *The One Shot Podcast*.

#### **WORK EXPERIENCE**

**Champlain College**, Burlington VT - Resident Advisor January 2020 - Present

**LHITS**, Massena NY - Service and Repair Technician August 2016 – August 2018

Worked as a computer and printer repair technician. Responsibilities included customer relations, time tracking, on-site and off-site repairs and installation of computer and printer equipment.

#### **EDUCATION**

**Champlain College**, Burlington VT – Bachelor of Science in Game Art & Animation
August 2019 – Expected Graduation May 2023

GPA: 3.6